## P.E

REAL PE Unit 5 - Physical and Unit 6 - Health and Fitness Magnificent 7 Invasion Games- Hockey

# R.E.

What does it mean to belong to a faith community?

What makes some places sacred?

#### Music

Having fun with improvisation

Let's perform together

We will be using the glockenspiels within our Music lessons.

# Computing

## Data and information

Label, group and search – focus on assigning data with different labels, in order to demonstrate how computers are able to group and present data.

## History

The children will learn about our own school and locality, both today and in the past. They will compare schooling in the Victorian era to their experiences today.

#### Science

#### Animals

Name animals, including fish, amphibians, reptiles, birds, mammals and invertebrates.

Identify and describe their common structures, diets, and how animals should be cared for.

#### Plants

Name wild and garden plants in the local environment.

Identify and describe the basic parts of plants and observe how they change over time.

# Summer term - 1S and 1P





## PSHE

In Jigsaw, our topics will be Relationships and Changing me.

The children will also be looking at Max the Champion from Our we all belong curriculum.

### Art/DT

In Art, children will be experimenting with self portraits and looking at the work of Jean Debuffet. In DT, children will learn sources of food and the skills of peeling, tearing, slicing, chopping, mashing and grating. They will design and make a health sandwich.

## English

Key texts

The Emperor's Egg

Monkey see, Monkey do

The magic porridge pot

The Story tree

Our writing focusses will be character descriptions, openings and ending, instructions and nonchronological reports.

## **Mathematics**

Place value - Within 100
Addition and subtraction - Read, write and compare interpret additive equations
Multiplication and division - Grouping and Sharing
Money - recognising different coins and notes, use different coins to make the same amount.
Fractions - Recognising and finding quarters.
Measure - Time, to the nearest half hour.
Measure - Mass and Capacity.
Geometry - Position and Direction